

Shape Codes — Cheat Sheet

11+ Maths Guide · Year 5-6 · Keep this by your desk

SHAPE CODES

1. Compare figures sharing the first letter → its dial.
2. Compare figures sharing the second letter → its dial.
3. Derive every letter from the examples given.
4. Apply the cracked code to the new figure.

Example: A=triangle, B=square, X=white, Y=black → black square = BY.